

## UGCC and WHMCS

Brainless Technologies Ltd.

### Requirements

Designed for WHMCS 7.10.2

Minimum required version of UGCC: 2.373

### Module/Product Ideology

The module was designed so that each base product has a minimal player slot count already included, for example let's say 12. When customers purchase a server, they have the option to add additional slots. This guide was created with this in mind, if you choose not to do it this way you may make the various changes as required. It should still work, but the module code expects all of the custom fields and configuration options to be specified.

If you change any of the custom field names, option group names, or module config options, you will have to update the `ugcc.php` script to reference these new names. But you really need to know what you're doing. Feel free to contact us if you have feedback or need customization of the module.

### Module Installation

Place the contents of the archive in `<whmcs_root>/modules/servers`. The module's folder name cannot be changed. The path to the module should be `<whmcs_root>/modules/servers/ugcc`

### Setup UGCC Server within WHMCS

In WHMCS navigate to Setup → Products/Services → Server

Add a new server

For module choose 'UGCC Provisioning Module'

Hostname should be the FQDN or IP address of your UGCC install. Do not use IP field.

Enter an admin account's username and password. Click Test Connection. If you're using non-standard ports the test will probably fail (that's ok). Click continue anyways.

Fill in the Name, Hostname, Maximum No. of Accounts under Edit Server.

Fill in Username, Password. Select whether to use Secure Connections (https basically) and specify the port the UGCC Web Panel listens on. You may have to select the Override with Custom Port tick box.

Click the test connection button.

Once the test passes click save.

On the Servers overview page there is a 'UGCC Admin Login' button that will allow staff to access the panel as the user defined above. You may also use WHMCS's connect tool under utilities.

If you only have one web panel managing multiple remote nodes, you're done. But if you have multiple installs that are standalone, you can enter the information for each one here.

## Create a new Option Group

Here we'll create the customer selectable number of slots when they order a server. This will have to be set per product. New option groups will have to be created if pricing, min or max quantity differs.

Navigate to Setup → Products/Services → Configurable Options

Create a new group, Enter Group Name and Description. Click Save.

A configurable options area will now appear. Click the Add New Configurable Option button.

In the new window that appears type an Option Name (i.e. Additional Slots), set the type to Quantity. Set the Add Option text box to Additional Player Slots. Click Save. New options will now appear.

Enter a minimum and maximum quantity. Then set the prices for each additional slot. Click save changes.

Options		One Time/ Monthly	Quarterly	Semi- Annual	Annual	Biennial	Triennial	Order	Hide
Additional Player Slots	USD Setup	0.00	0.00	0.00	0.00	0.00	0.00	0	<input type="checkbox"/>
	Pricing	0.25	0.00	0.00	0.00	0.00	0.00		

## Create a new product

Sample screen shots are included at the end of this document.

Navigate to Setup → Products/Services → Products/Services

Create a New Group

Create a New Product

Choose 'Other' product type, select a Product Group, and enter a product Name (Probably a game server i.e. Minecraft or Counter-Strike: GO, etc.). Select the UGCC Provision Module. Set Create hidden to off if you'd like, otherwise remember you'll have to unhide it after setup is complete. Click Continue.

On the Details tab enter what you'd like.

Set your pricing on the Pricing Tab.

On the module settings tab, Choose the auto installer templates that UGCC should use to install this product. There are two template options so the panel knows which installer to use depending if the chosen target server is Linux or Windows (if your environment is strictly Windows or Linux, you can safely specify the same installer config in both places). Set the base player count for this product. If the product by default comes with say 12 player slots, you'd enter 12 here. Also set your preference for auto setup or not on this tab. If you choose not to automatically setup, you'll still be able to manually through WHMCS's product admin page.

On the Custom Fields Tab, create four new fields (These are required, name/type must not be changed. Everything else can be modified):

Field 1:

Name: UID,

Type: Text Box

Desc: Used internally by module, do not set a value.

Select the Admin Only checkbox

Note: Used internally by the Module

Field 2:

Name: SID

Type: Text Box

Desc: Used internally by module, do not set a value.

Select the Admin Only checkbox

Note: Used internally by the Module

Field 3:

Name: Location

Type: Drop Down

Description: Location of server (pick region closest to you)

Select Options Textbox: Names of locations setup within UGCC separated by commas (i.e. Chicago, New York, Seattle)

Select the Required Field, Show on Order Form checkboxes

Note: These let customers define where they want their servers placed and should very closely match the locations defined in the panel. If the panel can't match the selected option to an entry in the panel's location list the auto install could either fail or default to server definition 1.

Field 4:

Name: GCP Password

Type: Password

Desc: Password to use with game server control panel, can be left blank for a random password. If you have multiple products, enter the password you're currently using.

Validation (may need tweaked): `/^(?=.*\d)(?=.*[A-Za-z])[0-9A-Za-z!@#%]{8,}$/`

Select Show on Order Form

Note: If left blank module will use the random password provided by WHMCS. Validation will enforce 8

char password, number and uppercase chars.

Configurable Options tab: Select the Option group that contains the Player Selection option you created earlier.

You may review the other tabs and configure to your liking. But the basics are finished in regards to this guide.

Click Save Changes.

Note that you can duplicate this Product when you need to setup your next product. You may need to also create a new config option for the player slot selection if the pricing or minimum/maximum player count values differ from what was originally created.

And congrats you should be done with your first product!

## Admin Product Page

Here admins may manage an ordered product. A sample screen shot is below.

Username will be blank on a new product; the module will set the username to the customer's email if blank.

Password will be replaced with GCP Password if GCP Password is not blank. When the create button is clicked an account will be created and the GCP Password (or Password field if GCP Password was not specified) will be set for the account. If an account already exists in the panel the password is not changed.

Create will create the user account and set the password (see above about password), the module will then get the user's ID from the panel and populate the UID field. Next, it'll make the API call to install the server, passing the location, UID, installer templates (from Product definition), and Base Slots (from Product definition) + Additional slots select by the user. When the API returns the new server's ID the module will populate the SID field. The panel API will start the server and send a welcome email to the user once the server setup is complete. Create will not run again if SID has a value set.

Once Create returns a SID, the panel could still be installing the server. The API call only returns when the SID is known and then continues the install process. Let the panel start the server when it's finished. You should be Bcc'd on the welcome email. If you don't see the welcome email you can investigate using the panel's logs.

Suspend / Unsuspend – Will disable/enable and stop/start the game server. It does not disable the user's panel account as they could have other, active products. Nothing is deleted or removed.

Terminate – Will disable a user's account. Keep in mind that a user could have other active products and this could prevent them logging into the panel to manage their servers. Terminate also stops their product. Nothing is deleted or removed.

Change Password – Updates the password in the panel to the contents of 'Password' field. Keep in mind if a user changed their password through the panel it may block their access. If a user didn't specify a

GCP Password when checking out and has multiple products, the passwords could be different. You can use the UGCC User Login button to determine which if any password is currently used.

Stop / Start Server – Admin’s can quickly stop/start a server

UGCC User Login button allows admins to login into the panel with the user’s account info. The account info on the current page is used, so if user’s password is different in the panel it won’t work.

The screenshot shows the UGCC admin interface for a Minecraft Java Edition product. The top navigation bar includes tabs for Summary, Profile, Contacts, Products/Services, Domains, Billable Items, Invoices, Quotes, Transactions, Tickets, Emails, Notes (0), and Log. The main content area is divided into several sections:

- Order # 9 - View Order**: A dropdown menu for the product/service (Minecraft Java Edition) and a 'Go' button.
- Registration Information**: Fields for Registration Date (09/09/2020), First Payment Amount (6.25), Recurring Amount (6.25), Next Due Date (09/09/2020), Termination Date, Billing Cycle (Monthly), Payment Method (Mail In Payment), and Promotion Code (None).
- User Information**: Username (admin@brainless.us), Password (Admin111!), and a 'UGCC User Login' button.
- Server Configuration**: Server (Local UGCC (3/200 Acc)), Domain, Dedicated IP, and Status (Active).
- Additional Slots**: 13 x Additional Player Slots \$0.25 USD.
- Module Commands**: Buttons for Create, Suspend, Unsuspend, Terminate, Change Password, Stop Server, and Start Server.
- Server Status**: Running.
- Server Details**: IP address 192.168.20.26:25585.
- Addons**: A table with columns for Reg Date, Name, Pricing, Status, and Next Due Date. It shows 'No Records Found' and an 'Add New Addon' button.
- UID**: 9
- SID**: 326
- Location**: New York
- GCP Password**: Admin111!
- Subscription ID**: (Empty field)

Sample admin product page

## Client Management Page

The client's management page uses a custom template and is pretty simplistic. The idea is for the user to use the panel for managing their servers. Though this page does give them the status of their server, IP/Port information, and buttons to stop and start a server. The large 'Game Control Panel Login' button uses the product's username/password info to log in to the panel.

The screenshot shows a web interface for Brainless Technologies Ltd. The page is titled "Manage Product" and is part of a client management system. The user is logged in as "Hello, Alan!". The page features a navigation menu with options like Home, Services, Billing, Support, and Open Ticket. A sidebar on the left contains sections for Overview, Information, and Actions, with the Actions section listing "Change Password", "Start Server", "Stop Server", and "Request Cancellation". The main content area displays a "Dev License" warning, an unpaid invoice notification, and an "Overview" section with a message about GCP login. Below this, there is a table of server status and information, followed by a "Product Details" section listing registration date, product/service, username, location, and payment information. A prominent "Game Control Panel Login" button is located at the bottom of the main content area, with a note "Powered by WHMCompleteSolution" below it. The footer contains the copyright notice "Copyright © 2020 Brainless Technologies Ltd.. All Rights Reserved." and a scroll-to-top button.

Brainless Technologies Ltd. English Notifications NEW Logout

Home Services Billing Support Open Ticket Hello, Alan!

★ Overview

Information

Actions

- Change Password
- Start Server
- Stop Server
- Request Cancellation

### Manage Product

Portal Home / Client Area / My Products & Services / Product Details

**Dev License:** This installation of WHMCS is running under a Development License and is not authorized to be used for production use. Please report any cases of abuse to [abuse@whmcs.com](mailto:abuse@whmcs.com)

You have an unpaid invoice. Pay it now to avoid interruption in service. [Pay Invoice](#)

### Overview

⚠ Access the GCP Login button below for more management features.

Server Status	<b>Stopped</b>
Server Information	192.168.20.50:25645

### Product Details

Registration Date	Wednesday, September 9th, 2020
Product/Service	Game Servers - Minecraft Java Edition
Username	awh@brainless.us
Additional Slots	0 x Additional Player Slots \$0.25 USD
Location	Ohio
GCP Password	
Payment Method	Mail In Payment
First Payment Amount	\$3.00 USD
Recurring Amount	\$3.00 USD
Next Due Date	Wednesday, September 9th, 2020
Billing Cycle	Monthly
Status	Active

[Game Control Panel Login](#)

Powered by WHMCompleteSolution

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Example management page for Users

## Customer order form

The order form allows the customer to specify a location (defined in the Product's module settings), additional player slots, and a password. The password is useful if the customer already has a product setup in the panel.

# Configure

Configure your desired options and continue to checkout.

### Minecraft Java Edition

12 Slot Minecraft Java Edition Server (You can add additional slots as part of checkout)

Choose Billing Cycle

\$3.00 USD Monthly

### Configurable Options

Additional Slots



### Additional Required Information

Location

Ohio

Location of server (pick region closest to you)

GCP Password

Password to use with game server control panel, can be left blank for a random password. If you have multiple products, enter the password you're currently using. Min 8 characters, Upper/lower alphanumeric characters and symbols.

### Order Summary

#### Minecraft Java Edition

*Game Servers*

Minecraft Java Edition	\$3.00 USD
» Additional Slots: 0	\$0.00 USD

Setup Fees:	\$0.00 USD
Monthly:	\$3.00 USD

**\$3.00 USD**

Total Due Today

Continue →

Example Order form users will see

## Example product setup screenshots

The screenshot displays the WHMCS administration interface. At the top, the browser address bar shows the URL `localhost:81/billing/admin/configproducts.php?action=edit&id=9`. The WHMCS logo is visible on the left, and the top navigation bar includes links for Clients, Orders, Billing, Support, Reports, Utilities, Addons, Setup, and Help. A warning message indicates an insecure connection. The main content area is titled 'Products/Services' and 'Edit Product'. The 'Details' tab is active, showing fields for Product Type (Other), Product Group (Game Servers), Product Name (Minecraft Java Edition), Product Description (12 Slot Minecraft Java Edition Server), Welcome Email (Other Product/Service Welcome Email), and various checkboxes for Require Domain, Stock Control, Apply Tax, Featured, Hidden, and Retired. A 'Save Changes' button is at the bottom. A footer message states: 'Dev License: This installation of WHMCS is running under a Development License and is not authorized to be used for production use. Please report any cases of abuse to abuse@whmcs.com'.

Sample Details Tab of a Product

WHMCS - Products/Services

localhost:81/billing/admin/configproducts.php?action=edit&id=9#tab=3

Home | Client Area | My Notes | My Account | Logout

Tuesday, 8 September 2020, 17:58

1 Pending Orders | 0 Overdue Invoices | 0 Ticket(s) Awaiting Reply

WHMCS

Clients | Orders | Billing | Support | Reports | Utilities | Addons | Setup | Help

You are currently accessing the admin area using an insecure connection. We recommend using SSL encryption (https) for security. If you don't yet have an SSL Certificate, you can [buy one here](#)

Configuration

- General Settings
- Apps & Integrations
- Sign-In Integrations
- Automation Settings
- MarketConnect
- Notifications
- Storage Settings
- Application Links
- OpenID Connect
- Email Templates
- Addon Modules
- Client Groups
- Custom Client Fields
- Fraud Protection

Staff Management

- Administrator Users
- Administrator Roles
- Two-Factor Authentication
- Manage API Credentials

Payments

- Currencies
- Payment Gateways
- Tax Configuration
- Promotions

Products/Services

- Products/Services
- Configurable Options
- Product Addons
- Product Bundles
- Domain Pricing
- Domain Registrars
- Servers

Products/Services

Edit Product

Details | Pricing | **Module Settings** | Custom Fields | Configurable Options | Upgrades | Free Domain | Other | Links

Module Name: UGCC Provisioning | Server Group: None

Installer ID Win: Minecraft-Window | Enter ID of auto installer used in UGCC for Windows

Installer ID Linux: Minecraft-Linux (n | Enter ID of auto installer used in UGCC for Linux

Base Slots: 12 | Base Slot Count for this product. Any additional slots a customer adds will be added to this value to determine max slots.

Switch to Advanced Mode

Automatically setup the product as soon as an order is placed  
 Automatically setup the product as soon as the first payment is received  
 Automatically setup the product when you manually accept a pending order  
 Do not automatically setup this product

Save Changes | Cancel Changes

Dev License: This installation of WHMCS is running under a Development License and is not authorized to be used for production use. Please report any cases of abuse to [abuse@whmcs.com](mailto:abuse@whmcs.com)

localhost:81/billing/admin/configproducts.php?action=edit&id=9#ta...

Module settings example for a Product

Products/Services

Edit Product

- Details
- Pricing
- Module Settings
- Custom Fields
- Configurable Options
- Upgrades
- Free Domain
- Other
- Links

Field Name:

Field Type:

Description:  The explanation to show users

Validation:  Regular Expression Validation String

Select Options:  For Dropdowns Only - Comma Separated List

Admin Only  Required Field  Show on Order Form  Show on Invoice

Field Name:

Field Type:

Description:  The explanation to show users

Validation:  Regular Expression Validation String

Select Options:  For Dropdowns Only - Comma Separated List

Admin Only  Required Field  Show on Order Form  Show on Invoice

Field Name:

Field Type:

Description:  The explanation to show users

Validation:  Regular Expression Validation String

Select Options:  For Dropdowns Only - Comma Separated List

Admin Only  Required Field  Show on Order Form  Show on Invoice

Field Name:

Field Type:

Description:  The explanation to show users

Validation:  Regular Expression Validation String

Select Options:  For Dropdowns Only - Comma Separated List

Admin Only  Required Field  Show on Order Form  Show on Invoice

Custom Fields for a Product